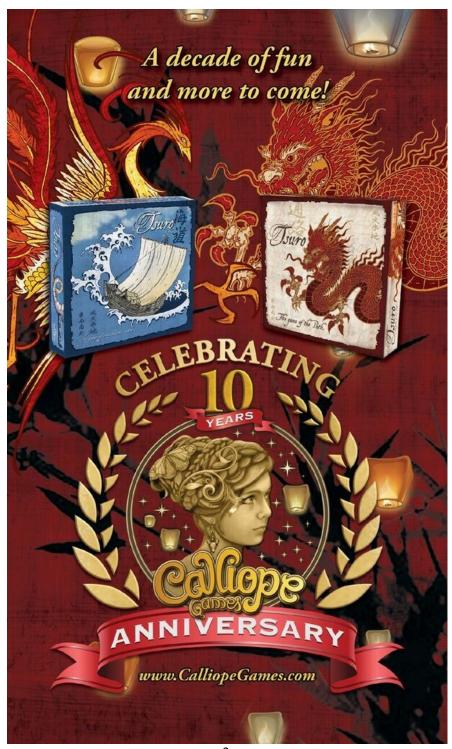
# SCARAB

January 18-21, 2019



WWW.S-C-A-R-A-B.COM



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what well-oressed oragons will be wearing

# Random Acts of







handcrarted jewelry t leather accourtements

fb.me/RandomActsOfKarmaSC Etsy.com/shop/RandomActsOfKarma RandomActsOfKarma@gmail.com







### **SCARAB Board**

Convention Director	Del Collins
Registration Goddess	Amy Gambrell
Rules Lawyer	Brian Gambrell
Dealer Liaison	Kennetha Miller
ODD Gamer	Randy Miller
Marketing Sorceress	Alisha Polkowsky
Head Paizo Monkey	Matt Polkowsky
Whatever We Need	Myles Schulz
Kids Track Wrangler	Lizz Schulz
Dungeon & Dragons Maven	Maggie Thies
Board Game Runner	Dan Delmater
Roll Play Organizer	Clay Harbaugh
Role Play Organizer	Mary Harbaugh
Cat Herder & Board Game Teamster	Ruby Jones
RPG Pharaoh	Jon Maness

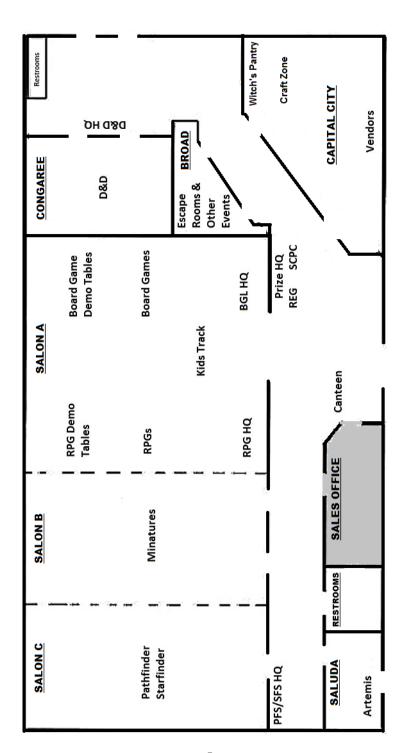
### **Hours of Operation January 18-21, 2019**

	Friday	Saturday	Sunday	Monday
Doors Open	12pm	8am	8am	8am
Doors Close	1am	1am	1am	7pm
Games Start	2pm	8am	8am	8am
Games End	12:30am	12:30am	12:30am	6:30pm
Registration Open	12pm	8am	8am	8am
Registration Close	9pm	9pm	9pm	3pm
Pre-Reg for 2020 Open	-	-	12pm	-
Dealers Room Open	2pm	10am	10am	10am
Dealers Room Close	7pm	7pm	7pm	4pm
Prize Booth Open	-	9am	9am	9am
Prize Booth Close	-	12am	12am	3pm
SwarmCast Booth Open	2pm	9am	9am	9am
SwarmCast Booth Close	12am	12am	12am	3pm
Swap Meet Open	-	-	-	5pm
Swap Meet Close	-	-	-	7pm









A podcast about gaming, random fandom, hosted by a kobold, some gamers, and edited by evil robots.



All this working is getting in the way of my gaming!

Featuring...
Games From Around the World
QuickStart RPG Reviews

Boardgame Reviews (some recorded at SCARAB!)
The Designer's Dungeon

Special Guests Cooking with Toast and more!

Check out our booth at SCARAB Visit us on the web at swarmcastpodcast.com Leave us a message at (803) 470 - 4439







### Letter from the Convention Director

Welcome to the ninth year of SCARAB. To those who have been here before welcome back its great to have your continued support and to those who are attending for the first time welcome to the SCARAB family, we hope you find the event as enjoyable as we do. This past year has brought many changes, the biggest is that we are back in the Medallion Center and while we do love and appreciate all the support received from the Scottish Rite Center over the years it certainly feels good to have a little more elbow room once again. We hope to be here many more years and hope you are as satisfied with the move back to the Medallion Center as we are.

Please take a minute to let us know your thoughts on how we can make improvements to the event through our Facebook page or by stopping by one of the many coordinator areas and chatting with one or more of the folks from our great SCARAB staff directly. The staff work tirelessly to put on a great event each year and we have learned over these past years there is always something we could do better. Our commitment to our customers and supporters is that we will never walk away from an opportunity to improve the event – so your feedback is earnestly solicited.

Personally, I would like to thank all of the staff, volunteers, vendors, game manufacturers /creators, resellers/retailers, our sponsors, supporters, and fellow gamers who have stuck with us through this labor of love over the years and also all those new folks who may be supporting us for the first time this year. Without all of your support this event just wouldn't be the same – so thank you all very much. I hope you have a great year!

Del Collins II
Director of SCARAB



With a secret identity, build giant robots, escape disasters & form alliances to survive this rapid-fire card game for 2-6 mad scientists!



\$19 Free US Shipping



HappyHarpyGames.com/RobotRise

### **Badge Ribbon Identification**



Current Owners and Operators of SCARAB. The highest authority of the convention.

Seek out someone with this badge if you have an issue. They will be happy to help you.

EXHIBITOR

A publisher, company, or convention representative with an assigned table that they are running games at for promotional purposes.

TOP 100

Those lucky folks that were the first 100 to pre-registered for SCARAB 2019. They received this glorious badge ribbon and a special con bag full of extra goodies.

VENDOR

One of the amazing folks selling wares in the Capital City Room. Go Visit them and help support our Vendors.

VOLUNTEER

Anyone volunteering their time to run games, events, or help out at SCARAB.

They do not have the authority to resolve issues. Please seek out someone with a BOARD MEMBER ribbon.

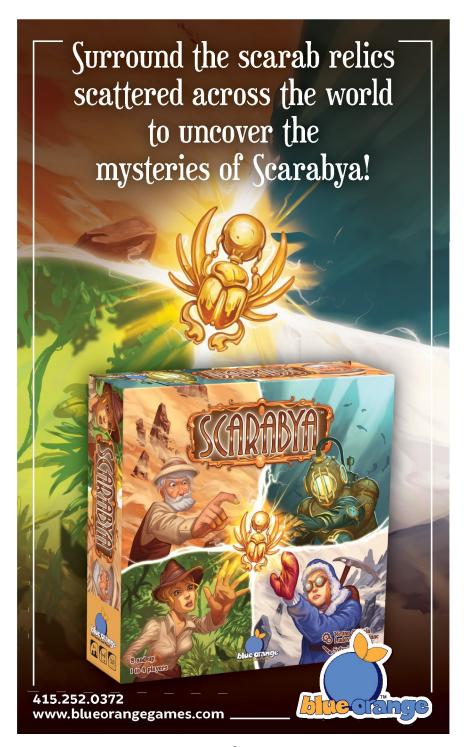


These are given out at the Swarm-Cast PodCast Booth, while supplies last! Stop by to see how to get one!



A Participant in the Social Media Scavenger Hunt!!

Stop by the SwarmCast PodCast booth to pick up the SMaSH list and participate!





Your Local Family Game Store!

**Family Game Night Game Demo Library Pokemon League** Pinball League **Event Room** Pinball Arcade Retro VG Arcade Magic: The Gathering **Role Playing Games** Miniature War Games

### Open Late!

Sunday 1pm-12am Monday 10am-10pm Tuesday 10am-12am Wednesday 10am-12am Thursday 10am-12am Friday 10am-2am Saturday 10am-2am

# 10% OF YOUR ENTIRE **PURCHASE**

**EXPIRATION** 4/30/2019

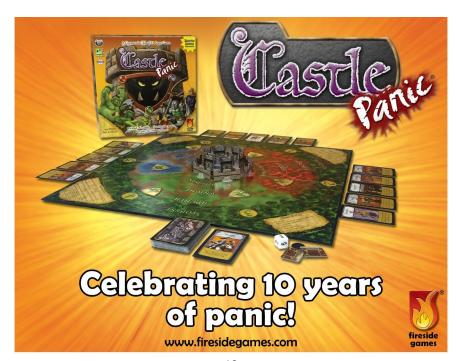
\*DOES NOT INCLUDE TRADING CARD
GAME SEALED PRODUCTS OR SINGLES. DOES NOT INCLUDE ALREADY DISCOUNTED ITEMS, NEW IN BOX VIDEO GAMES, OR EVENT ENTRIES. THIS COUPON HAS NO CASH VALUE. **EXCLUDES VIDEO GAME SYSTEMS\*** 

### FACEBOOK.COM/FIREFLYTOYSANDGAMES WWW.FIREFLYTOYSANDGAMES.COM















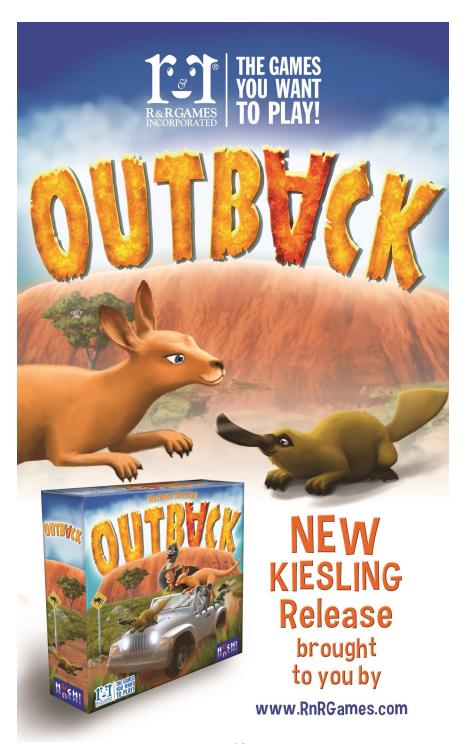


Each Year an eternal member earns the right to choose a theme and colors for the special buttons and dice. 2019 is the "Year of the Callahan"

- ♦ Who are you? We are collectively known as the "Callahan Clan" David, Alicia, Courtney, Meredith, and Savannah Callahan.
- ♦ What did you pick for the button & die, and why? You WILL recognize a pink and purple die. We have girls, they like pink & purple . Also now Randy will have to have a pink/ purple die!!! For the button we went with a fire breathing dragon hovering over the die because she just wants you to play and have fun. And I like dragons and I too can be a little fiery.



- ♦ How long have you been attending? We were one of the first folks to show up on that cold morning in 2011. The lovely registration ladies looked to need a helping hand, Alicia(me) then met my other con half, Alisha, thus the Alicshi was born! David was just scouting out the con ready to play games.
- What type of gaming do you do at SCARAB, & what are some of your favorites? I like the boardgame room. Some of my favorite people are in that room. It feels like a family reunion every year. I enjoy the boardgame tournaments and the friendly competition. Some of my favorite games are, I Drank What, Ticket to Ride, King of Tokyo, Also the Circle of Death Tournament (not in the boardgame, but definitely a fav).
- What was the first game you remember playing at SCARAB? I remember making David stay an extra day to play the IDW tournament to win me a flask. (He came home with one, but that is another story).
- What's one of you best SCARAB memories? So many great memories, very difficult to choose. Passing off my winning tourney spot because I had to leave for my grandfather's funeral and couldn't compete. Turns out "Shadow of Death won it. Even on a bad day, it was a great day.
- ♦ What's the thing you look forward to the most each year? The friends, stepping away from reality and being whatever or whoever, and simply being with people who are way cooler than most of the people I have to communicate with on a normal basis.
- Who's your favorite SCARAB staffer, and why? This is not a fair question. It's like asking who your favorite kid is....it can't be done. Each Staff member has touched us (not inappropriately) in a special way. SCARAB is what it is because of each of them.





BEYOND THE WALL IS A GAME THAT PITS THE FORCES OF THE UNDEAD AGAINST HUMANKIND. ONLY PROBLEM IS THAT THERE IS A WALL BETWEEN THE BATTLING PARTIES. YOU CAN ATTACK BLINDLY, BUT IT WOULD BE BETTER IF YOU COULD JUST PEAK THROUGH THE WALL, JUST A LITTLE BIT, AND SEE WHAT YOU ARE TRYING TO HIT. ONLY PROBLEM IS THAT THEY CAN SEE YOU TOO.

FOR TWO TO FOUR PLAYERS. EACH PLAYER PICKS A SIDE AND DECIDES WHERE TO ATTACK. IF YOUR ATTACK FAILS, WELL, A PART OF THE WALL WILL COME DOWN. OH, AND BEFORE THE ENEMEY ARRIVED, YOU PLANTED SOME MINES. IF YOU CAN HIT THOSE MINES, IT WILL DO MORE DAMAGE. CAN YOU REMEMBER WHERE YOU PLACED THEM? ONCE YOU ELIMINATE YOUR ENEMY, YOU WIN.

BASIC AND ADVANCED GAME PLAY. GAME INCLUDES TWO GAME BOARDS, "WALL", "WALL" BLOCKS, MINE CHITS, 32 CUSTOM SCULPTED FIGURES, DICE AND CARDS FOR ADVANCED PLAY.

COMING TO KICK

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### WIN BIG at SCARAB!



### **How to get Tickets:**

- Play in any scheduled RPG (not Pathfinder society or Starfinder society): Yellow Ticket
- Play in any scheduled Pathfinder Society or Starfinder Society game: Wooden coin
- Play in any scheduled Kids Track Game. (Kids only): White Ticket
- Play any of the specified board games or Staff Picks\*: Blue Ticket
- Record a review of <u>ANY</u> boardgame or RPG played at SCARAB with the SwarmCast Podcast for an additional corresponding ticket per review. (SCPC will issue the ticket)

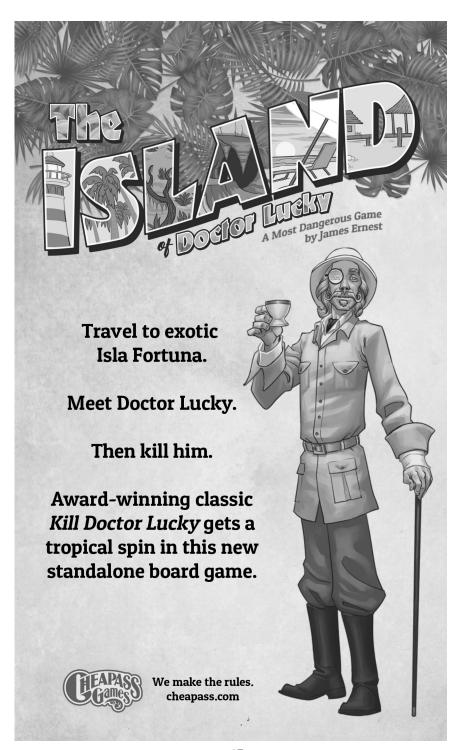
Prize Drawing Times
Friday - No Drawings
Saturday: 1pm and 7pm
Sunday: 1pm and 7pm

Monday: 1pm



### Other Rules and Information:

- ♦ All tickets will be removed after each drawing.
- When turning in a winning ticket you pull a number, from the appropriate prize list, and receive the corresponding prize.
- Prizes may be claimed between 9am-12am Saturday & Sunday and 9am-3pm Monday at the Prize booth.
- ♦ All unclaimed winning tickets after 3pm Monday are void.
- \*Specified board games and Staff Pick will be posted at the Board Game Library and Prize Booth.







# 🗪 MYNDzei Games



Thanks to all our fans and the SCARAB Gaming Convention for keeping tabletop gaming going strong!

The WENCH party game celebrated its 25th year in March 2018! A full 54 card expansion... Double Trouble will arrive in 2019!

The Pirates of Gold Cove family card game is available in a new treasure chest box with pirate coins.

Pegasus Garden lands in March 2019 so look for it at the GAMA trade show or MYNDzei.com!

Tell your favorite retailer they may stock MYNDzei Games through Alliance Game Distributors.



### Some Events To Take Note Of

For a listing of full descriptions, Events, or to sign up visit

### Warhorn.net/events/scarab

Name/Times	Description
Artemis See Warhorn	Assume the jobs of Captain, Helm, Science, Communication, Engineering, and Weapon Control.  Together defend the sector from evil aliens.
Costume Contest See SwarmCast Booth	Returning for 2019! Your fellow con-goers will cast their vote for their favorite costume.
<b>D&amp;D Epic:</b> Chaos in the City of Splendors Sat 8pm-1am	Eight tables all running the same adventure. Chaos and shenanigans await the brave and the bold in the City of Splendors!
Doce Tournament Sat 5pm-7pm	A 1v1, tactical and strategic dice game where players take turns placing a die on any available space on the playing board with the goal of making a line of 4 of your own dice that equal 12. A game of simple rules and at the same time, very challenging.
Escape Rooms See SwarmCast Booth	Two Escape rooms to try your hand at. Provided by ShushCon and Waccamaw Neck Branch Library in Pawleys Island.
Henchman Tournament Final: Sat 8pm-10pm	Sword & Sorcery meets The Office in this fast- paced card game about backstabbing and suck- ing up to an Evil Overlord!
Midnight Zombie Sabotage Tournament Sat 3pm-5pm	The zombie apocalypse is upon us! The infection is spreading, and you must stop it unless, that is, your cynicism, darkness, denial, or overwhelming hunger for fresh brains overshadows your will to save humanity.



### Some Events to Take Note Of

For a listing of full descriptions, Events, or to sign up visit

### Warhorn.net/events/scarab

Name/Times	Description
Pathfinder Special: The Hao Jin Cataclysm Sat 8pm-1am	Twenty tables all running the same scenario.  Pathfinders must work together to save the demiplane in the Hao Jin Tapastry.
Poisoner's Ball Final: Sun 10am-12pm	Join your friends and fellow con goers at the Empire Games Table for a laugh filled card game of murderous proportions!
The RPG Pharaoh's Challenge! Sat 2pm-7pm	GMs are given random elements to work into their games, which could include: Plot hooks, NPCs, Maps, Strange Props, And more They will get an hour to prepare their game, and run it for ordinary convention goers of SCARAB.
SMaSH See SwarmCast Booth	Take pictures and post them to a special Face- book Group based on the list provided to earn points. The person with the most points by end wins!
Starfinder Special: The Scoured Stars Invasion Sun 8pm-1am	Ten tables all running the same scenario. Star- finders prepare to breach the trinary system while the whole galaxy watches.
Witch's Pantry See Vendor Hall	Double, double, toil and trouble, fire burns and candy bubbles. Find the witch's poisoned candy apple and escape before time runs out. Beware, not all of the confectionery stores are sweet.







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Producers of Roleplaying games







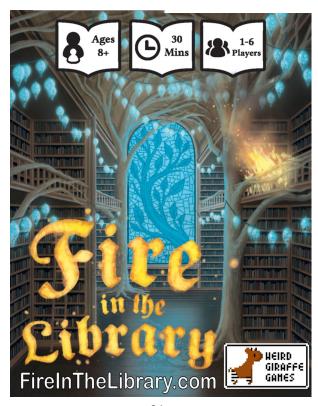


www.thepolyhedralknights.com



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### **SCARAB Convention Rules**

ALL PARTICIPANTS IN SOUTH CAROLINA AREA ROLEPLAYERS AND BOARDGAMERS LLC'S ("SCARAB") ANNUAL CONVENTION (""CONVENTION") BEING HELD JANUARY IN CO-LUMBIA, SOUTH CAROLINA, ARE REQUIRED TO, AND HEREBY DO, ASSUME ALL RISK OF PARTICIPA-TION IN THE CONVENTION BY ACCEPTING THIS TERMS OF SERVICE AGREEMENT (""AGREEMENT") AND THE ASSUMPTION OF RISK AND RELEASE OF LIABILITY DESCRIBED BELOW. THESE RULES OVER-RIDE ANY OTHER RULE, REGULATION, PROMISE, REPRESENTATION, OR OTHER WRITING BY SCARAB. IF THERE IS A CONFLICT BETWEEN THESE RULES AND ANY OTHER WRITING BY SCARAB. THESE RULES AS SET FORTH BELOW SHALL BE DEEMED TO BE CONTROLLING.

1. SCARAB Convention Director and Convention Management ("SCARAB Management") reserves the right to remove anyone that is violating the rules or otherwise preventing others from their

enjoying the convention from the convention premises, without a refund. The decision of the Convention Director is final.

- 2. From time to time persons, including staff persons from SCARAB may take photographs and use them for promotional purposes. These images include, but are not limited to, photographs taken by attendees and posted on various social media websites. By purchasing a badge and attending the Convention, you hereby agree and consent to the use of your image by SCARAB for promotional materials and other such purposes it deems appropriate in its sole discretion.
- 3. While SCARAB encourages families to bring their children, SCARAB Management cannot be responsible for the care of member children while they game separately. SCARAB Management requires parents to actively monitor the events in which their children are participating. SCARAB posts a rating system which parents can use to judge whether a given event is childappropriate. SCARAB Management also has a Kids Track which has child-friendly gaming. However, the Kids Track is not a substitute for the parent or a babysitter. SCARAB Management, Convention Director, its agents, employees or volunteers (including Kids Track GMs) are only responsible for entertaining, not caring for, children during the duration of the event. Therefore, parents will need to make separate arrangements to be sure a caretaker is available should the session end early. Children who are

disruptive during events will be returned to their parents regardless whether the parent is actively involved in another game session.





4. Please try to keep behavior and actions family friendly during normal Con hours of 8AM to 10PM and be respectful about others around you, particularly in your choices in language, dress, and personal hygiene. Costumes of adult nature or repeated uses of vulgar language are not welcome in the convention common areas during normal Con hours. This includes no nudity or see-

through or extremely revealing clothing, and no profanity or offensive language displayed. Anyone deemed not adhering to this rule will be subject to rule 1.

- 5. Convention Badges are required for participation in Convention events and activities. Convention GMs are responsible for ensuring all participants have a valid Convention Badge. Persons who have registered for the Convention that found without a Convention badge will be given an opportunity to either produce their badge or secure a replacement. Lost badges will be replaced at the cost of \$10. The dealers' room and hallways are open to the public. Offenders, including those who attempt to participate in Convention events without a valid registration, will be escorted from the premises and may suffer such remedies as maybe determined by Convention Management and/or the Convention Director at their sole discretion.
- 6. Please do not damage either the Holiday Inn or the Medallion Center. If you break it, SCARAB Management will make sure you buy it. Please remember to clean up after yourself, before you walk away from a table make sure it is clean of trash and ready for the next group to sit down and play. If you wish to keep the rates reasonable from one year to the next then please keep the convention area and the hotel clean and trash free. Anyone caught littering will be subject to rule 1.

7. Prop-weapons are welcome subject to approval by SCARAB Management and designated by colored markings showing it is a prop. All prop-weapons must remain holstered or other-

wise safely kept. Airsoft weapons used as props are acceptable as long as the battery pack is removed, has no ammo, and is unable to shoot. The unsafe uses of prop weapons are strictly prohibited. Swords are allowed if they are sheathed and peace-bonded. Otherwise, all other "real" weapons are prohibited including firearms in the possession of a valid concealed weapon permit holder. If it is able to fire a projectile, it is considered real. We don't care if you've got a concealed weapon permit or not: don't bring them in unless you're a member of law enforcement. The failure to comply will result in the confiscation of the weapon without return. Persons possessing real weapons on Convention premises will be turned over to the proper authorities for prosecution.

8. SCARAB, SCARAB Management, Convention Director, its staff, agents, employees or volunteers are not responsible for anything lost, missing, destroyed, or stolen during the convention. We will have a lost and found at the registration desk and the hotel also has a lost and found.



- 9. Due to the terms and conditions of the contract to rent the site location for the Convention, all outside food and beverages are strictly prohibited. This means no pizza deliveries, no McDonald runs and absolutely no coolers in designated convention areas. You are welcome to go out to eat, but do not bring food back with you into the Convention areas. Bringing outside food or drinks into the convention could result in a \$1,500 fine to SCARAB Gaming Convention. The only food and beverage that is allowed in the Convention space must be purchased on site from an approved vendor. Outside food and beverages are permitted in the parking lots and any hotel rooms only. Any badge holder, their agents, guests, etc. that fail to abide by this rule and are discovered with outside food and beverages hereby agree to fully indemnify SCARAB for the cost of this fine, and any such fees and costs as may be incurred in securing this indemnification including attorneys' fees and costs.
- 10. Smoking and e-cigarettes (vaping) are not allowed inside, but there are designated smoking areas outside the Medallion Center and at the hotel. Illegal drugs are strictly prohibited.
- 11. SCARAB does not allow and cannot permit unauthorized vendors to sell anything at the convention.



- 12. Do not run or engage in horseplay in the convention site; accidents happen this way. SCARAB, SCARAB Management, its staff, agents, employees or volunteers are not responsible for your physical safety, particularly if you're acting in an unsafe manner.
- 13. No overnight sleeping is allowed in the game rooms, event rooms, lobby, or restrooms. SCARAB has made a fantastic deal with the <u>Holiday Inn Express Fort Jackson</u>, and they will rent you a place to sleep for a very affordable price.
- 14: GAMEMASTER (GM) DISCOUNT & REWARD PROGRAM: Please see the website for full details. WWW. S-C-A-R-A-B.com.
- 15. REFUNDS: All refund requests must be made by the end of day on November 1st preceding each annual convention Absolutely no badge cancellation requests will be honored after January 1st preceding each annual convention (Eastern). (Exchanges can be made onsite starting the first day of each convention.) Preregistration cancellations and refunds will be processed by Convention staff as time permits. Refund requests received prior to the end of Preregistration will be issued a refund and credited back to the original credit card or system credit used for purchase, less any administrative fees. Refund requests received November 1st will receive a system credit. (System credit can be used to purchase badges or tickets for any future SCARAB event. It is non-transferrable, non-refundable and does not expire.)

If the items needing to be refunded have already been mailed, we will require the items be returned to SCARAB immediately before your refund will be processed. All badge refunds are subject to a \$10 administrative fee. There are no exceptions. All refund requests must be made by the purchaser via mail or email (see Contact Info below). Refund requests must

include the first and last name of the attendee, SCARAB Account number and email address associated with the account. Badge types and Game IDs, along with a description of the items to be refunded is greatly appreciated.





16. EXCHANGES OR UPGRADES: If you want to exchange your 1-Day badge for a 4-Day badge or your 4-Day badge for a 1-Day badge before the end of Preregistration, you must first contact Customer Service (see Contact Info below) to refund your current badge. Then you can purchase the new badge online. Onsite, a 1-day badge can be upgraded to a 4-day badge only if the 1-day badge is current. In order to exchange a current 1-day badge for a different 1-day badge onsite, you must do so a minimum of one day before your badge is valid.

A valid government issued photo ID and a Convention badge are required to process any type of badge exchange onsite.

17. ETERNAL MEMBERS SPECIFIC RULES: Please see the website for full details. WWW. S-C-A-R-A-B.com.

18. DEALERS/MERCHANT SPECIFIC RULES: Please see the website for full details. WWW. S-C-A-R-A-B.com. Any questions can be directed to the Dealers' Room Director.

19. WAIVER/ASSUMPTION OF RISK/RELEASE OF LIABILITY: You agree to assume all risks of participating in the Convention and release SCARAB from any liability for loss, damage or injury (including disability or death) to your person and property while attending, participating in or becoming involved with the Convention. You specifically make the following representations and assurances to SCARAB, acknowledging that SCARAB would not permit your participation in the Convention without receiving such representations and assurances:

I wish to participate in a SCARAB Convention subject to the terms and conditions herein. I acknowledge and agree that the Convention involves some inherently dangerous activities. SCARAB will use good faith efforts to conduct and manage the Convention, but I understand that it is not possible to make the Convention completely safe. I warrant and represent that I

am sufficiently knowledgeable, skilled and/or informed regarding the Convention to properly and fully judge the inherent risks of the Convention.

ASSUMPTION OF RISK. I acknowledge and agree that the Convention involves potential risks of serious personal injury, disability or even death. I represent that I have sufficient physical fitness to participate in the Convention and I have no medical reason or impairment that might otherwise prevent me from participating in the Convention. If I know or should know of any condition or problem that might prevent me from safely participating in the Convention, I agree that I will immediately advise SCARAB and remove myself from the Convention.

In consideration of being allowed to attend, participate in or become involved with the Convention, I hereby assume full responsibility for my own safety



and accept all known and unanticipated risks of loss, damage and injury (including death or disability) to myself and my property while attending, participating in or becoming involved with the Convention, regardless of whether or not such risks are attributable to the negligence of others. By assuming and accepting all known and unanticipated risks, I completely absolve, waive, discharge and release SCARAB and all its employees, advisors, consultants, members, contractors, organizers, operators, volunteers, sponsors or other persons affiliated with SCARAB and all facility staff, guests, fellow participants, landlords, owners, management companies and the like (collectively the "Indemnified Parties") from any legal duty for my safety or any liability for my harm, to the maximum extent permitted by law.

RELEASE OF LIABILITY. In consideration of being allowed to attend, participate in or become in-



volved with the Convention, I hereby agree to release, waive, discharge, hold harmless, defend and indemnify the Indemnified Parties from and against any and all liability, claims, demands, controversy, lawsuits or possible causes of action (""Claims") that may accrue or arise from any loss, damage or injury (including death or disability) to my person and property that is in any way related to or arising in connection with my attendance at, participation in or involvement with the Convention, regardless of whether or not such Claims are attributable in whole or in part to any act, omission or negligence of the Indemnified Parties. I agree that the Indemnified Parties will not be legally responsible for any loss, damage and injury (including death or disability) to my person and property arising out of or in any way connected to the Convention, however caused and on any theory of liability whatsoever (whether in contract, tort, negligence, strict liability or otherwise), including but not limited to the Indemnified Parties own negligence. Such defense and indemnification shall include all reasonable costs, expenses and attorneys' fees that may be associated with any Claims. I further agree that I will not cause, encourage, promulgate, support or cooperate with (unless such cooperation is judicially mandated) any Claims to be brought against the Indemnified Parties.

I understand that the above release and assumption of risk is intended to provide a comprehensive release of liability but is not intended to assert any defenses that are prohibited by law. The release and assumption of risk shall be enforceable to the fullest extent allowed by



Clarion Game Studios

law. If any portion of the release and assumption of risk is held invalid, those parts that are not held invalid shall continue in full force and effect. The terms of the above release and assumption of risk shall apply to and be binding on myself, my spouse, my heirs, all members of my family, executors, administrators, representatives, and assigns.

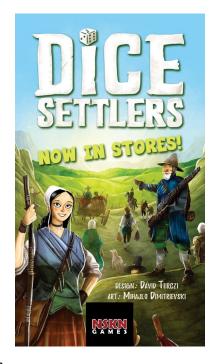
EXPLOITATION OF NAME AND LIKENESS
In consideration of being allowed to participate in this Convention, I hereby agree that SCARAB may photograph and/or record my likeness and/or voice and my participation in the Convention and without any additional consideration, I

hereby agree that SCARAB and its assigns and/or licensees may distribute, exhibit, broadcast, exploit, advertise, publicize and promote my name, biographical material, likeness, voice and performance in and in connection with the Convention or other SCARAB events. I further agree that SCARAB may edit my appearance therein and I waive any personal or proprietary rights with respect thereto. I represent and warrant to SCARAB that I have not made any contract or commitment in conflict with this grant of rights to SCARAB. Nothing herein contained shall obligate SCARAB to make or cause to be made any broadcast or other use of said appearance, or to exercise any of the rights granted to SCARAB herein.

20. CONTACT INFO: If you have any inquiries regarding our Refund, Exchange or Cancellation Policies, please call our office at 803-792-7266; in writing at at <a href="http://s-c-a-r-a-b.com/">http://s-c-a-r-a-b.com/</a> ContactUs.php. Customer Service hours are 9:30 am - 5:00 pm (Eastern). SCARAB does not employ office staff. Messages will be returned at the convenience of SCARAB Management, and you should anticipate that such messages may take several days to receive a response. During the convention, all inquiries can be made at the Convention Registration onsite.

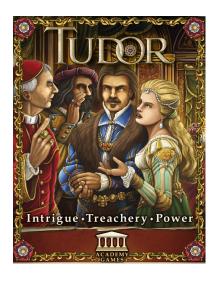
I (OR MY PARENT/LEGAL GUARDIAN) HAVE CAREFULLY READ THESE TERMS OF SERVICE AGREEMENT FULLY UNDERSTAND ITS CONTENTS AND HEREBY ACCEPT AND AGREE TO IT VOLUNTARILY OF MY OWN FREE WILL. I AFFIRM THAT EITHER I AM OR MY PARENT/LEGAL GUARDIAN IS OVER 18 YEARS OF AGE AND HAVE FULL RIGHT, AUTHORITY AND CAPACITY TO ENTER INTO THIS TERMS OF SERVICE AGREEMENT AND TO MAKE THE RELEASE AND ASSUMPTION OF RISK DESCRIBED HEREIN. MY OR MY PARENT/LEGAL GUARDIAN'S ACCEPTANCE AND ACKNOWLEDGMENT OF THESE TERMS IS SIGNIFIED BY MY PURCHASE AND ACCEPTANCE OF A BADGE TO THE CONVENTION BY ME OR MY PARENT/LEGAL GUARDIAN (IF I AM UNDER 18 YEARS OF AGE).

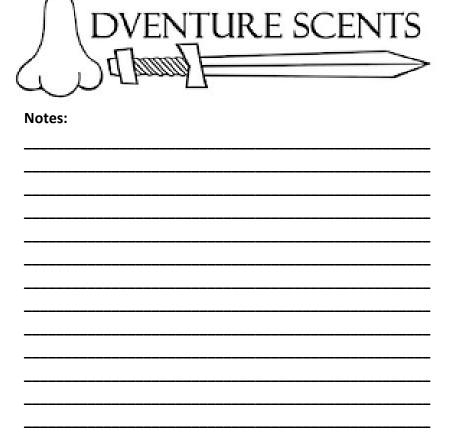












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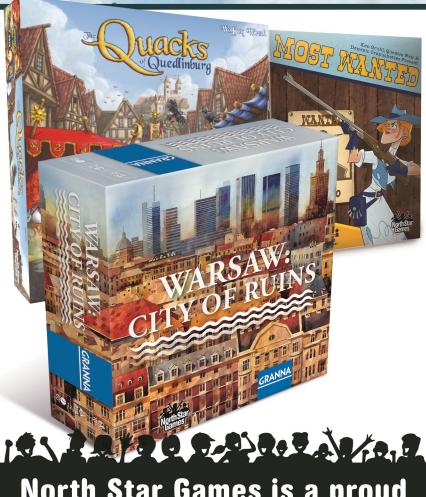






Horizons is an exciting area control game with the simple goal of condensing epic 4X game play into I hour. You are a star-faring species taking its first steps into a new star cluster. Explore, Expand, Exploit, and Ally yourself with various interstellar species. Become the master of the star cluster and extend your reach further across the galaxy! Find out more at www.dailymagicgames.com.

# Warsaw: City of Ruins Most Wanted Quacks of Quedlinburg



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